

CREATIVE THINKING

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1. Novelty & value

- *I CAN get new ideas or reinterpret others' ideas in ways that have an impact on my peers.*

2. Generating ideas

- *I CAN use strategies to generate ideas, such as doing research, talking to others or practising so that I am able to produce new ideas or so that new ideas will pop into my head.*

3. Developing ideas

- *I CAN make my ideas work, even if it takes time and effort or requires me to learn new skills.*

Core Competencies